

SCOUTING THE ZOO



2020 Event Guide

For Cub Scout Leaders

May 30, 2020



THREE HARBORS COUNCIL
BOY SCOUTS OF AMERICA

ThreeHarborsScouting.org/ScoutingTheZoo

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NEW FOR 2020

2020 Animal – The Barred Owl: This year's animal is Sweet Pea, the Milwaukee County Zoo's barred owl. Her exhibit is located in the Family Farm at the Stackner Animal Encounter area. We are excited to showcase her on our 2020 event patch.



2020 Discount Opportunities: As a special deal for the 2020 event we are offering a 20% discount for the first 20 days that registration is open. Beginning February 13, 2020 (6:00 p.m.) through March 4, 2020 (11:59 p.m.) registering units can use the discount code **SWEETPEA20** to receive 20% off. Additionally, we are offering a 15% discount from March 5, 2020 (12:00 a.m.) through March 31, 2020 (11:59 p.m.) using code: **OWL15**. No discounts can be applied after April 1, 2020.

Commissioner's Challenge Activity: For units who are at the zoo on Friday night, we will be offering this new station-based activity. Scouts can participate as a whole unit or as a patrol or den. Groups will move around the zoo and solve puzzles, riddles or do some other activity to earn completion points and will encounter an ice cream station somewhere along the trail.



Legendary Fitness Returns: Returning for 2020, Legendary Fitness, a local obstacle course gym, will be adding several new age-appropriate competitions for youth participants. They will again be located in the green space near the aviary.

Taco Lunch Option: Due to numerous requests, the Scouting the Zoo committee has added a lunch option for participants. A \$4.00 ticket will get you two soft-shell tacos, Spanish rice, refried beans, orange slices and juice. Additional tacos may be available for purchase at the event.

New Dinner Menu: For this year we are going to be changing the Saturday night dinner option to pulled barbeque chicken. Meal tickets are purchased during event registration and additional sandwiches may be available for purchase at the event.

Sling-bag Sale: During the month of April 2020, we will be offering a sale of Scouting the Zoo branded sling-bags. Several color options will be available. Please look to Facebook and the council website for more details in late March.

2020 Critter Crawl (5k Run & 1 Mile Walk): Beginning this year we are adding a 5k run and 1 mile walk to our Saturday morning program. This is not designed as a fundraising event, however, any proceeds will be donated to animal or program needs of the Milwaukee County Zoo on behalf of our event. This activity is open to all but will not be publicized widely outside of our Scouting family and friends for the first year. More information will be released in March 2020.

Important Dates

February 2020	Event guide will be available online and at each council service center.
February 13, 2020	Campsite Lottery and Informational Meeting - Unit leaders will be allowed to select a campsite for the event and receive information on the event. Please see the camping section for details.
March/April 2020	Event staff will visit roundtables to promote the event and answer questions.
May 21, 2020	Zoo Event Rally - Join us in person or online as we share up-to-the-minute information about the event and will answer any last-minute questions that any attendees have. This rally is open to all leaders attending the event and the location and/or log-in details will be shared later this spring via website and social media.
May 22, 2020	Registration closes
May 29 – 31, 2020	Scouting the Zoo event

Event Description

Scouting the Zoo showcases the Scouting program of Three Harbors Council, Boy Scouts of America. This program is open to anyone registered in Cub Scouts, Scouts BSA, Venturing or Exploring, including adult leaders, family members and the general public. The program will provide hands-on experiences led by youth members that are exciting for all ages.

Location: Milwaukee County Zoo, 10001 West Bluemound Road, Milwaukee, WI 53226
For more information on the zoo itself, please visit: www.milwaukeezoo.org.

PARTICIPATION OPPORTUNITIES

Cub Scouts

Lion, Tiger, Wolf and Bear Cub Scouts are invited to attend for the day on Saturday and can participate in all activities prior to, and after, regular zoo hours. Packs that are selected for the Cub camping program will be assigned a camping space and time.

Webelos and Arrow of Light Scouts are encouraged to camp with a local troop during the weekend. This will help foster the Arrow of Light-to-Scout transition program. Coordination with a troop is required. Please arrange proper adult leadership with the troop you will accompany.

Scouts BSA, Venturers and Explorers

These Scouts are invited to camp Friday through Sunday or attend for the day on Saturday with their unit under the rules and regulations of the Boy Scouts of America.

Event Fees

Due to the variety of admission options to the zoo, ticket and program fees are now being offered separately. Patches and meal tickets are separate as well. **Participation fees do not include parking and parking fees may be paid online or at the zoo gate.**

PARTICIPATION FEES

	Fee	Description
Total number of people in attendance	N/A	ALL people coming to Scouting the Zoo associated with your unit should be accounted for; this would include anyone who has a zoo pass or other means of zoo admittance.
Zoo Admission	\$9.50	Zoo ticket for admission *Required if you don't have a zoo pass
Parking Pass	\$12.00	Required for all vehicles remaining in the zoo
Drop Off Only Vehicle Pass	N/A	While no fee will be assessed, all vehicles require a pass for drop off purposes or will be assessed a parking fee at the zoo gate
Day Only Participant	\$5.00	All programs Saturday – Patches sold separately
Patches	\$1.00	Anyone can buy a patch

Tickets will be e-mailed throughout May 2020

A roster will be required to receive participant wristbands at the event!

Keep Greater Milwaukee Beautiful Campaign (KGMB)

Adults and youth in your unit can get a free pass to admit them to the zoo by participating in the *Keep Greater Milwaukee Beautiful Campaign*. This is a great way to provide community service while saving the cost of admittance to the zoo, so get your reservation in early! For more details on how your unit can qualify, call (414) 272-5462 ext. 106 or visit the Keep Greater Milwaukee Beautiful website at www.kgmb.org. Zoo passes for Keep Greater Milwaukee Beautiful will be honored on the Scouting the Zoo weekend even though they state they are not valid until later.

MEAL FEES (Optional)

Pancake Breakfast: \$4.00

Held at the Briggs & Stratton Big Backyard at Zoo Terrace from 6:30 a.m. to 8:00 a.m. on Saturday. The meal includes pancakes with butter and syrup, sausages, juice, milk and coffee.

Taco Lunch: \$4.00

Held at the Briggs & Stratton Big Backyard at Zoo Terrace from 12:00 p.m. to 1:30 p.m. on Saturday. The meal includes two soft shell tacos, Spanish rice, refried beans, orange slices and drink.

Pulled BBQ Chicken Dinner: \$5.00

Held at the Briggs & Stratton Big Backyard at Zoo Terrace from 5:30 p.m. to 7:00 p.m. on Saturday. The meal includes a BBQ pulled chicken sandwich, chips, cookie and drink. Additional sandwiches may be available on site for \$1.00 each.

PARKING INFORMATION

Parking Pass: All units attending the campsite lottery and informational meeting in February will be issued one free parking pass. All other vehicles will be required to pay for parking online or at the zoo gate.

General Information

Prohibited Items: Frisbees, footballs, baseballs and games of catch (of any sort) are not allowed due to the possibility of a ball or frisbee landing in an animal enclosure. Skateboards, skates, heelys, drones and bicycles are also not allowed. Consumption of alcohol is prohibited at all Scout events and smoking is not permitted on zoo property.

Uniforming: Scouts are expected to be in field uniform while walking around the zoo. Many units allow varying degrees of pants/shorts but athletic shorts are not appropriate for this type of event. Official pants/shorts, belt, socks, etc. are encouraged. Per national policies, uniforms are to be worn properly (tucked in). **While participating in zoo competitions, or after the zoo closes, Scouts may wear an activity uniform shirt.** Please remind your Scouts that they are representing the Scouting program when at the zoo. Their appearance and behavior will reflect upon their unit and the organization as a whole.

Re-Admittance Tickets: A very limited number will be available on Saturday to all participants and will be available upon request. Re-admittance tickets can be obtained from the Scouting information booth in the U.S. Bank Gathering Place.

Recognition: A commemorative patch can be purchased for an additional fee.

Note: Don't forget to give your Scouts credit for the numerous achievements, electives and activity badge requirements they will probably meet by participating in the event activities and service projects. Please take note of what your Scouts do, as the complexity of this event doesn't allow for a formal advancement list.

Safety and Security: Security for the event will be provided. The zoo and parking area will be patrolled from 6:00 p.m. until 6:00 a.m. on both Friday and Saturday nights. The parking lot gates will be closed during the night but there is an entry option in case of emergency. The event emergency contact number is **(414) 209-4008** and will be monitored by event staff. Each unit should make note of this number in order to call for assistance. We will also ask for the unit emergency contact leader and their cell phone number in case we need to contact your unit during the event. Please distribute the Scouting the Zoo emergency number to parents and participants.

Minor first aid issues may be handled by the individual unit. Larger first aid issues must be documented by Scouting the Zoo leadership team members. For larger medical issues, find and/or call for Scouting the Zoo staff. During normal zoo hours, also contact zoo personnel to alert the on-site paramedic.

The show goes on, rain or shine, so units are encouraged to plan accordingly. Weather will be monitored by the event staff and zoo personnel. In the event of severe weather, please follow the instructions of the event staff and/or zoo personnel.

Event Activities and Highlights – Cub Scouts

Scavenger Hunt: This is an event to get Scouts meeting other Scouts and leaders while learning about the animals at the zoo. You will receive copies at the Friday night leadership meeting. When the scavenger hunt is completed, the form can be turned in at the Scouting information booth at the zoo entrance for drawings of special prizes. All Scouts are encouraged to participate.

Event Parade: The event parade will begin near the Flamingo Café at 11:00 a.m. and will tour the zoo with the culmination at the event assembly. Please plan on attending with your unit and flags. All Scouts are expected to be in field uniform for this and the previous year's Zoo Cup winner will lead the parade. Cub Scout participants will join the parade part way through.

Service Projects: Service project opportunities will be available at this year's event. Please take the opportunity to participate in service to the Milwaukee County Zoo in thanks for their continued support of this unique event. Stay tuned for more details this spring.

Zoo Rides: As a special treat to Scout participants, free rides for the zoo train and Zoomobile may be offered after the zoo closes on Saturday evening. Scouts are expected to behave in a Scout-like manner for this privilege. **Wristband required and weather permitting.**

Secret Scouter Program: Throughout the event, Secret Scouter agents will be walking around looking for Scouts who are not only wearing their uniforms properly but are also helping keep the zoo clean and being friendly to zoo patrons. Agent observations will result in points towards The Zoo Cup, as well as individual items being handed out on the spot. Agents could be Scouters or public visitors.

Zero's Heroes: This annual award will be presented to a Cub Scout pack who truly gets involved in the event. Consideration for this award will be given for Scout behavior, activity participation and overall unit conduct. The winning unit will receive a commemorative plaque and the trophy will be displayed, with the current unit number, in one of our council offices. The winning unit will be invited to join the Zoo Cup winners in leading next year's parade.

Event Closing Ceremony: This evening program will be held in the U.S. Bank Gathering Place beginning with an awards ceremony, the awarding of the Zoo Cup, Zero's Heroes and the beginning of the Saturday evening movie.

Competition Information – Cub Scouts

Competition rosters are due by Wednesday, May 27, 2020

Pinewood Derby Races

The event will again run Pinewood Derby races near the entrance of the zoo. Please see the race rules listed later in this guide. Participants are limited to those Scouts who are completing kindergarten through fifth grade as of the race on Saturday. There will be two races in the afternoon this year. The exhibition division will race first and is open to all racers. The championship division will race later and is only open to those Scouts who placed in the top three in their home unit during the 2019/2020 Cub Scout year. Any Scout who participated in a 2019/2020 race as an Arrow of Light Scout may race at the zoo even if they are presently a Scouts BSA member. Trophies will be awarded for both divisions.

9:00 a.m. – 11:00 a.m.	Registration for all races/divisions	
12:30 p.m.	Exhibition Division Race	(Awards to follow)
2:30 p.m.	Championship Division Race	(Awards to follow)

Cubmobile Races

The Cubmobile race is a team activity for Cub Scout participants. All Scouts will race Saturday morning regardless of age. Awards will be given for each event and divided by age. The two divisions will be Wolf/Bear and Webelos/Arrow of Light. There are three events within the Cubmobile races:



The Big Show: Show competition where the design and look of the cart is judged.

The Long Push: Multi-lap push race with driver/pusher and active pit stops.

The Cool Cruise: Gravity release from a tilted tow truck bed judged by time. Each cart must select three riders only and times are averaged.

Please see competition rules provided later in this guide for details and regulations.

8:00 a.m.	Ramp open for trial runs and cart registration begins
9:00 a.m.	Race begins – all Cub Scout divisions
11:45 a.m.	Awards presented at event assembly

Tiger Cub-annapolis Race

The Tiger Cub-annapolis race is an individual activity for new Tiger Cub Scouts. Building on the Lion Scout elective adventure “On Your Mark,” Tiger Scouts, as of June 1, are encouraged to participate in the fun competition designed just for them. If they’ve saved their boxes from Lions, they are welcome to bring them along, or they can build one at the zoo just before race time. Please see competition rules provided later in this guide for details and regulations.

9:00 a.m. – 11:00 a.m.	Race area open for walk-up competitors
12:30 p.m. – 2:45 p.m.	Race area open for walk-up competitors
3:00 p.m.	Awards ceremony

2020 Tentative Event Schedule

Cub Scout Program

Please check for updates. Full schedule will be provided at event

Saturday, May 30, 2020

6:30 a.m.	Zoo Gates Open Critter Crawl Check-in opens
6:30 a.m. – 8:00 a.m.	Pancake Breakfast (Ticket Required)
7:00 a.m.	Critter Crawl 5k Race Begins (1 mile walk 7:05 a.m.)
8:00 a.m.	Cubmobile Ramp Open for Trial Runs & Registration
9:00 a.m.	Zoo Open to the Public Cubmobile Race – All Cub Scout Divisions Tiger Cub-annapolis Area Open (Closes at 11:00 a.m.) Pinewood Derby Race Registration and Weigh-in (Ends at 11:00 a.m.)
11:15 a.m.	Event Parade – Cub Scout Staging Area near the Giraffe Exhibit
11:45 a.m.	Event Assembly & Cubmobile Awards
12:00 p.m. – 1:30 p.m.	Taco Lunch (Ticket Required)
12:30 p.m.	Tiger Cub-annapolis Race Area Open (Closes at 2:45 p.m.) Pinewood Derby Exhibition Race - Awards ceremony to follow
2:30 p.m.	Pinewood Derby Championship Race - Awards ceremony to follow
3:00 p.m.	Tiger Cub-annapolis Awards Ceremony
5:00 p.m.	Zoo Closes to the Public
5:30 p.m. – 7:00 p.m.	Pulled BBQ Chicken Dinner (Ticket Required)
6:00 p.m. – 8:00 p.m.	Zoo Rides (Wristband Required)
6:45 p.m. – 8:00 p.m.	Event Carnival
8:15 p.m.	Event Closing Ceremony Award Announcement & Closing Comments
8:30 p.m.	Indoor Movie – TBD (Facebook Voting in April 2020)
10:30 p.m.	Have a Safe Trip Home Campers return to sites (Lights Out at 10:45 p.m.)

Cubmobile Competition

The Cubmobile competition will take place on Saturday morning in the main parking lot of the zoo. The competition will be conducted as an all-inclusive race but trophies will be awarded in two divisions: Cub Scout and Webelos/Arrow of Light. Den teams should preregister for the race using the registration form available at www.ThreeHarborsScouting.org/ScoutingTheZoo or in the back of this guide.

RACE DIVISIONS: All teams will race in heats and every effort will be made to set up race heats by age group but exceptions may be made due to timing. Regardless of lane and race assignments, all teams are timed and that is used for all race events. **Cub Scout Division:** This group will be composed of dens/teams of current second and third grade Cub Scouts and their cars. **Webelos/Arrow Of Light Division:** This group will be composed of dens/teams of current fourth and fifth grade Webelos/Arrow of Light Scouts and their cars. **All participants should be classified as to what they are as of June 1.**

In both divisions, competition will be in three events. Trophies will be awarded for first and second place in each event and each age category.

1. **THE BIG SHOW** will feature judging of each car. Points will be awarded on craftsmanship, decoration/paint job, creativity and meeting specifications.
2. **THE LONG PUSH** will feature a six-lap course where up to four cars will race at the same time. Each den/team will be assigned a pit stop area where their team will be required to perform certain actions at the end of each lap once their car has come to a complete halt.

LAP 1: Change pusher & gas up*

LAP 2: Change pusher & driver

LAP 3: Change pusher & gas up*

LAP 4: Change pusher & driver

LAP 5: Change pusher & gas up*

LAP 6: Change pusher & driver

* Gas up = Car comes to a complete stop in assigned pit area. Pit crew passes the driver ½ cup of water to drink before continuing. Water and cups will be provided.

This event will be scored on time. Deductions will be assessed for failing to come to a complete halt during a pit stop or leaving the pit without a “good to go” signal from the race official. Other infractions may result in disqualification.

3. **COOL CRUISE** will feature a ramp race where cars will be started on an incline and be propelled solely by gravity to a finish line. Each car will be timed. Each den/team will be allowed to race their car a total of three times. Times will be averaged to determine the den/team’s score in this event.

Cubmobile Specifications & Rules

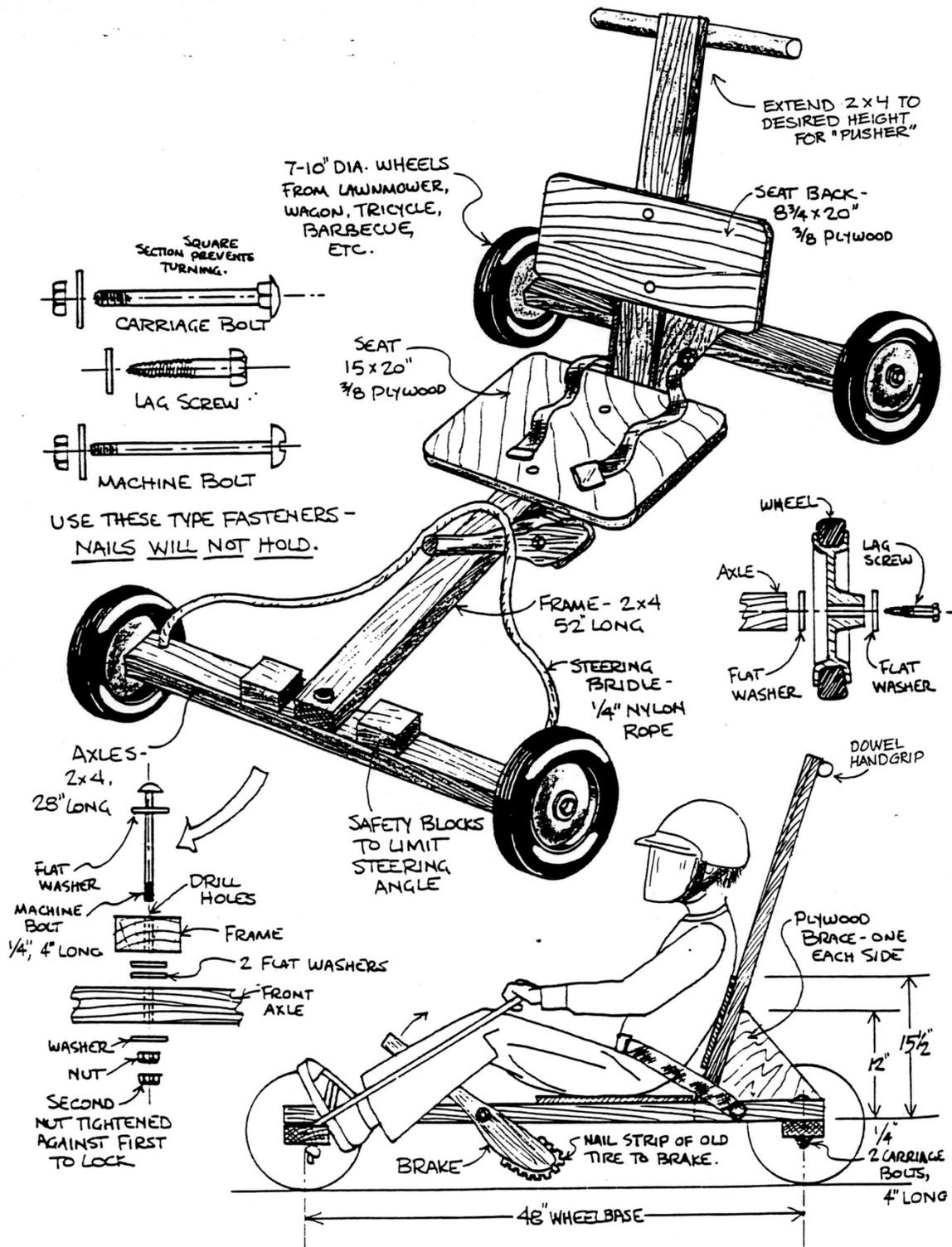
DESIGN SPECIFICATIONS

1. Wheels must **not exceed 10 inches** in diameter (measured to outside edge of tire)
2. All wheels must be equipped with **solid rubber tires**.
3. Car frame is made from 2 x 4 construction lumber.
4. The overall length of the car is a **maximum of 5 feet**, the wheel base, a **maximum of 4 feet**, and the width of the car **not to exceed 3 feet**.
5. Use roundhead ¼ inch bolts to hold frame. Screws are a second choice. Nails are not suitable because they may work loose.
6. All cars must have a seat with a braced backrest so the driver can comfortably steer with his or her feet. We suggest extending the backrest into a push bar (as shown in the diagram) to a height that is comfortable for the average pusher, but **not to exceed 3 feet** above the ground.
7. Steering is done with the feet (which are placed on the front axle) and with the hands holding a rope fastened to the front axle. No other steering mechanism is acceptable.
8. If threaded axles are used, the nuts must be secured with cotter pins or wire.
9. Cars must be equipped with an adequate safety belt securely fastened to the main frame of the car.
10. Cars must be equipped with a handbrake with its rubbing surface faced with a rubber material (such as a strip of an old tire). This will help stop the car when dragged on the ground.
11. Square safety blocks made with 2x4 lumber must be attached to the front axle no more than ½ inch from the centerboard on either side to limit turning radius (please see diagram). A ½ inch board must fit snugly between the car's center frame board and the safety blocks on either side of the front axle.

RACE RULES

1. Drivers of cars must wear the protective headgear, knee pads, and elbow pads provided by race officials or provided by their own den as long as they've been inspected by the race officials. Each race team will be issued (or can bring): three helmets and two sets each of knee pads, elbow pads, and gloves.
2. All participants must be currently registered in a Cub Scout pack (or Scouts BSA troop in the case of graduated Arrow of Light Scouts). A mixed group of Cub Scouts and Webelos/Arrow of Lights may enter together as a team, but they must compete in the Webelos/Arrow of Light Division.
3. Each pack may enter as many Cub Scout and Webelos/Arrow of Light dens/teams as they wish. However, a Scout can only belong to one den/team.
4. Drivers must keep their feet on the axle/steering bar and are not allowed to pump or push with their hands or feet.
5. Pushers must keep their hands on the car or driver they are pushing at all times.
6. Each car must clearly display the pack number. If a pack enters multiple cars, the den number must be displayed as well.
7. Race officials may disqualify any car or den/team for failure to conform to the rules and specifications, unsafe construction, or unsportsmanlike conduct. The race official's decisions are final.
8. This is intended as a FUN activity for Scouts. It is NOT intended to evolve into win at all cost/cut throat competition. We ask that all leaders and parents involved encourage the Scouts by modeling good sportsmanship at all times.

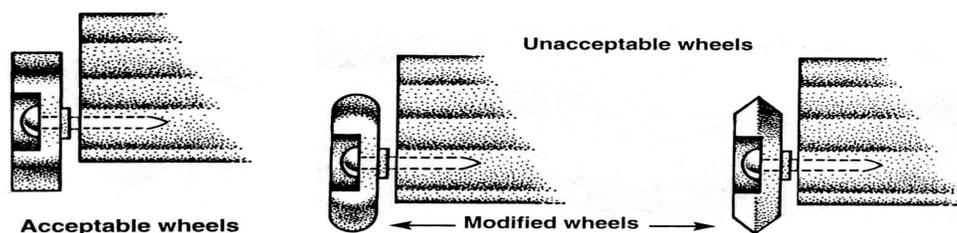
Cubmobile Specifications & Parts



Pinewood Derby Rules

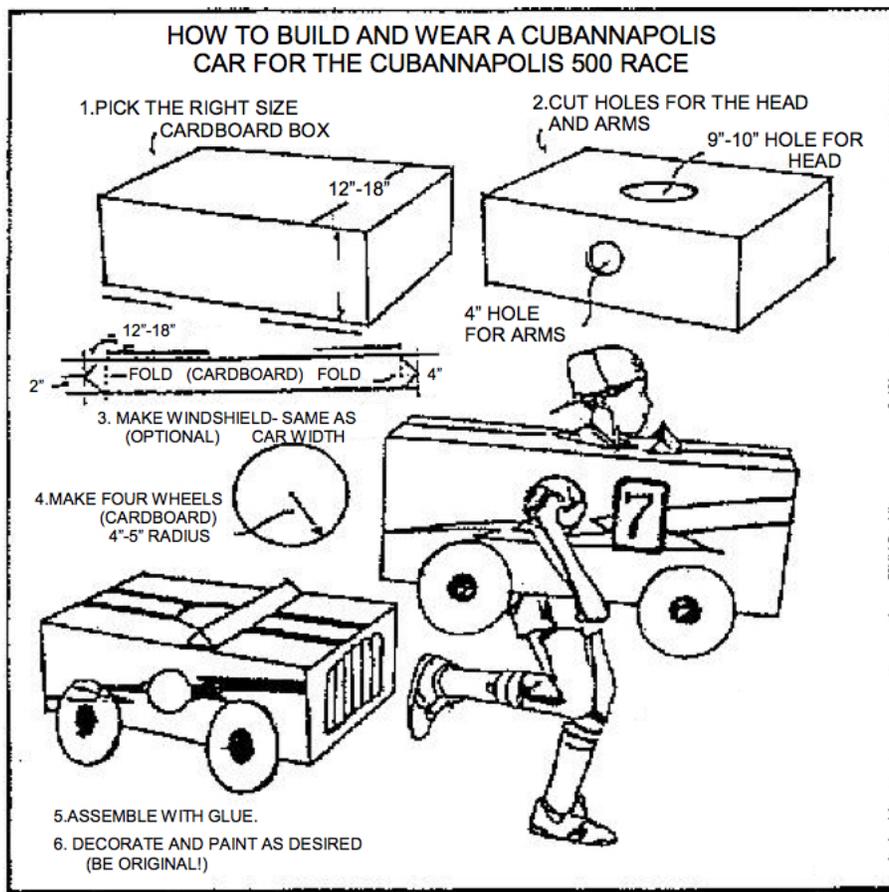
It is expected that all cars entered will have been made during the 2019/2020 Scouting year. All cars must pass inspection to qualify for the race. The inspection points are as follows:

- The car must have been made during the current year.
- The width of the car shall not exceed 2 ³/₄ inches.
- The length of the car shall not exceed 7 inches.
- The weight of the car shall not exceed 5 ounces.
- The car may be hollowed out and built up to the maximum weight by the addition of wood or solid metal only, provided any additional material is securely built into the body.
- Axles, wheels, and body wood shall be as provided in the kit or official BSA replacement kits, including colored wheels.
- Wheel bearings, washers, and bushings are prohibited.
- The car shall not ride on any kind or type of springs.
- Any details added must be within length, width and weight limits.
- The car must be freewheeling, with no starting devices.
- No loose materials of any kind (such as lead shot) are allowed in or on the car.
- Minimum under clearance is three eighths (3/8) inches. This tolerance must be held to ensure that the car does not drag on the lane guide strip.
- Only the official nails provided in the official BSA Derby Car Kits may be used as axles. Only replacement nails & wheels, including colored wheels, sold at the Council Scout Shop are legal. No solid axles are permitted. Only dry powder lubricants such as graphite may be used.
- Wheels may be sanded to remove mold flash, but the tread must remain full width and flat. Cars must be lubricated before inspection. No further lubrication will be permitted.
- The wheelbase must be kept stock as furnished on the block of wood. This dimension is four and three eighths (4 -3/8) inches. Must use axel slots as furnished.
- This is a parent and Cub Scout project. The parent should do no more than rough shape the block and assist in installing wheels and axles.
- If a car jumps off the track, leaves its lane, or interferes with another car, the heat will be run again. If it happens again, the problem car will automatically lose that heat.
- If a car suffers a mechanical problem (breaks a wheel, etc.) and repair can be made in a reasonable time, the heat will run again. If repair is not possible, the car will lose that heat.
- The name of the Scout must be on the car. This can be directly printed in ink or paint on the car or on a piece of paper and taped on the car.
- All previous numbers and stickers must be removed.
- Pre-registration is required for all Cub Scouts competing.



Tiger Cub-annapolis Rules

- Each Scout should make his own cardboard box car that he wears.
- He can decorate it as he wishes.
- A family member is allowed and required to help as “pit crew.”
- Each team will consist of (1) Tiger Cub (Driver) and (1) Family Member (Pit Crew).
- The driver must wear a pair of “lace-up” shoes with socks. NO SLIP-ON SHOES! They must tie!
- Each driver will complete 4 laps stopping after laps 1-3 to complete a pit stop. Pit stop requirements are:
 - After Lap 1 – “Change Tires” (remove shoes, turn socks inside out, replace and retie shoes)
 - After Lap 2 – “Gas Up” (drink ½ a cup of water)
 - After Lap 3 – “Clean Windshield” (wipe goggles with washcloth)
- After the last pit stop, the driver will be directed to the finish line.
- Each Scout should bring:
 - Cardboard Cubannapolis car
 - Shoes with laces and socks
 - A hard-working pit crew!



THIS IS JUST ONE WAY – YOU CAN ALSO BUILD CAR TO GO AROUND WAIST



Event Registration Form Cub Scout Packs and Families

This form is due no later than May 22, 2020



ONLINE REGISTRATION AVAILABLE @ www.ThreeHarborsScouting.org/ScoutingTheZoo

Pack number: _____ District: _____ Council: _____
 Contact Name: _____ Phone: _____
 E-mail: _____

The roster on the back page must accompany all registrations.

For details on what each of the categories covers please see page 5 of the event guide.

Admission	#	Cost	Total
Total number of people attending		N/A	
How many do not require an admission ticket?		N/A	
How many need zoo admission?		\$9.50	
How many drivers need a parking pass?		\$12.00	
How many drivers are just dropping off?		N/A	

You must purchase a zoo ticket if you don't have a zoo pass and drop off drivers will also need a pass or will be charged for parking at the zoo gate.

Program	#	Cost	Total
How many Cub Scout participants?		\$5.00	
How many patches would you like?		\$1.00	
How many for Saturday morning pancake breakfast?		\$4.00	
How many for Saturday taco lunch?		\$4.00	
How many for Saturday night Pulled BBQ Chicken Dinner?		\$5.00	

Total: _____
Account #: 6A768

Ticket Delivery

Tickets will be e-mailed to the person placing the order around the middle of May 2020. No physical tickets will be issued unless arranged by e-mailing ScoutingTheZoo@gmail.com.

Please return this form and to:

Three Harbors Council, BSA

Attn: Katie Schneider

330 South 84th Street

Milwaukee, WI 53214-1468

OR

Three Harbors Council, BSA

Attn: Katie Schneider

7500 Green Bay Rd, Suite LL101

Kenosha, WI 53142

For Office Use Only:	Initials: _____	Date: _____	
For Day Of Use Only:	Total Scouts: _____	Total Adults: _____	Total Other: _____

2020 SCOUTING THE ZOO

Frequently Asked Questions (FAQs)

Why would I need to include numbers of participants if I'm not needing to purchase tickets and they are not going to participate in program?

A: We'd like to get an accurate count of all attendees that are connected with the event for tracking and insurance reasons. So, even a family member, with a zoo pass, who doesn't want a patch or food, should still be counted as they wouldn't likely have been at the zoo without their connection to the Scouting program.

I'm a Cub Scout leader, can my pack camp overnight?

A: Unfortunately, not as a pack, no. Only those packs that attended the Cub camping kick-off meeting in January, completed an application and were subsequently selected for the program are allowed to camp as a pack. Webelos and Arrow of Light Scouts are permitted to camp with a participating troop if the troop invites them, but no other Cub Scouts or siblings are allowed to camp overnight with a troop.

Can I add people past the registration deadline?

A: There are some circumstances where this will be ok. E-mail ScoutingTheZoo@gmail.com to request the additions before paying for them so that we can record accurate additions if allowed.

I'm trying to register online but the discount codes aren't working.

A: This is likely because you are attempting to register outside the discount code windows. Discounts are only permitted during the timeframes specified in the event guide. If it's not working and you are within the proper window, please check the spelling of the code and then e-mail ScoutingTheZoo@gmail.com.

We've registered for the event, when will I get my tickets and wristbands?

A: We utilize digital tickets (QR codes) for this event. They should arrive beginning in May and will be sent to the person who placed the order. Each order will be provided one QR code for admission and one QR code for parking and it will scan the appropriate number of times as per the registration. If you haven't received your tickets by May 27, 2020, please e-mail ScoutingTheZoo@gmail.com for inquiries. Wristbands will be handed out at the Friday night leader's meeting (troops and crews) or during check-in on Saturday (packs and day units).

I have my QR codes from my order, what do I do with them now?

A: That is up to how your unit decided how to handle ticket distribution. You can e-mail the QR codes to all your families or some units still want paper copies and you are welcome to print them and distribute. Please note that the number of times each QR code will scan is the exact number of times matching the amount of admission tickets or parking and drop-off passes that were paid for.

Some of my Scouts want to do a "behind the scenes" activity, what options are there for that?

A: Follow us on Facebook before and during the event for opportunities to be a part of the behind the scenes activities. Group sizes and times are limited.

I have questions that aren't answered here, who do I talk to?

A: Please e-mail ScoutingTheZoo@gmail.com with your questions. Several members of the leadership team monitor that e-mail and will respond to you and your question. Please allow for 24-36 hours for responses as we are volunteers as well. Of course we will do our best to respond within a few hours, or sooner, as much as possible.

Where can I find more information?

A: There are many resources available if more information is needed. You can follow us on Facebook (facebook.com/ScoutingTheZoo), visit our webpage (www.ThreeHarborsScouting.org/ScoutingTheZoo)